**Netcompany – project data analysis (pda)**

**WEEKLY STATUS REPORT – 17**

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| --- | --- |
| **Version:** | **1.1** |
| **Status:** | Final |
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# Executive Summary

|  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Topics | Details | | | | | | | | | | | Status |
| **Overall Weekly Status** | Overall, this week, the team was focusing on Sprint 3 of Release 1 - User Gameplay. We also redo the Mockup to the official UI (D0160).  We don’t have much progress on documentation because the focus this week is to finish the full flow of Gameplay for demo on March 1st. | | | | | | | | | | | **Green** |
| **Sprint Progress** | * The team is focusing on the Gameplay to get them ready for the Demo and Release 1. * We also started to update the UI and implement the Ranking view, Login, Log out for users. * However, we have some problems with Sprint Manage and creating task, backlog. * We also focused on finishing the incomplete task of the previous sprint. As well as started working on new tasks. * The spare time of the sprint is currently 121 hours, new tasks and USs will be created next week**. That’s why the sprint progress is YELLOW.** | | | | | | | | | | | **Yellow** |
| **High-level User Story Development Statistics** | **Ready For Development** | | **Active** | | **Ready For Code Review** | | **Ready For Test** | | | **Ready For Acceptance** | | **Green** |
| 2 | | 2 | | 0 | | 0 | | | 0 | |
| **Refining** | | **Refinement Review** | | **Closed** | | **Blocked** | | | **Total** | |
| 0 | | 0 | | 3 | | 0 | | | **7** | |
| **Issues** | **Open** | | | **Closed** | | | | | **Overdue** | | | **Green** |
| 0 | | | 0 | | | | | **0** | | |
| **Risks** | **Open** | | | | | **Closed** | | | | | | **Green** |
| 0 | | | | | 0 | | | | | |
| **Team Well-being**  **(From 1-5)** | **Collaborative Working** | **Quality Culture** | | | **Timely Response** | **Workload** | | **Current Task** | | | **Training** | **Green** |
| 4 | 4 | | | 4 | 3 | | 4 | | | 4 |
| **Plan for Next Week** | **The Development Team**:   * Continue developing new user stories/ defects that haven’t been created in this sprint * Continue finishing the remaining USs of this week (notification USs) * Create BPPR Pipeline (Build per pull request) * Build Docker image locally (Backend) | | | | | | | | | | | **Green** |
| **Next Week Vacations** | No | | | | | | | | | | |  |

# Overall Weekly Status

This is 1st week of Sprint 3

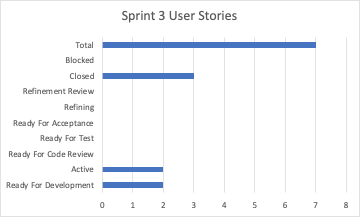
We were focusing on planning as well as development and refining the UI.

* We finished the first week planning for sprint 3.
* The team is starting to develop user stories based on the D0160 document, this task is shared between developers. 13 USs were created
* We don’t have much progress on documentation because the most focus on this week is the preparation for the demo on March 1st.

# Sprint Progress

|  |  |
| --- | --- |
| Both team | * The team is focusing on implementing user stories for submitting answers (save draft answers, manually submit answers, auto submit answers and get ranking of events). * Updates on D0160 based on the USs mentioned above. |
| Development Team | * Team started working on the notification mechanism. * Team focused finishing uncompleted USs of sprint 2 for demo on March 1st. * Team also focused on researching BPPR and Docker. * Other members focused on refining the UI and documentation. |
| Documentation Team | * Updates on D0160 (ranking view, user menu and user profile page). * Not much progress on DD160 |

# User Story Development Statistics



* User Stories of the previous sprint were now closed.
* Two USs are in progress (Notification and Submit Puzzle)
* Two USs are currently ready and will be developed next week of the sprint (Profile page and deploy the application)

# User Story Scope Changed Statistic

There is no User Story scope changed in this sprint

|  |  |  |  |
| --- | --- | --- | --- |
| ID | User Story Title | Stage | Comment |
|  |  |  |  |

### 

# Time Registration

|  |  |  |
| --- | --- | --- |
| Total Original Estimated Hours (Azure) | Registered Hours (Azure) | Remaining Hours (Azure) |
| 320 | 199 | 121 |

# Issues

## Open

The table below lists current issues, which require decisions in order not to delay the project. **Severity** rates from 1-4, 4 indicating the most critical issue

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| ID | Description | Severity | Responsible | Created | Deadline |
|  |  |  |  |  |  |

## Closed

The table below lists issues, which were closed. **Severity** rates from 1-4, 4 indicating the most critical issue

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| ID | Description | Severity | Responsible | Created | Deadline |
|  |  |  |  |  |  |

# Risks

Uncertain events or conditions that result in a negative effect on the team’s delivery or development progress.

## Open

The table below is the list of current risks, which requires decisions in order not to delay the project. **Severity, Probability, and Impact** rates from 1-4, 4 indicating the most critical risk and most likely would happen.

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| ID | Description | Severity | Probability | Impact | Created | Mitigation |
|  |  |  |  |  |  |  |

## Closed

The table below lists of risks that have been closed.

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| ID | Description | Severity | Probability | Impact | Created | Mitigation |
|  |  |  |  |  |  |  |

# Team Well-Being

Please score the team’s well-being based on the below criteria with the range from 1-5, 5 indicating the happiest

|  |  |  |  |
| --- | --- | --- | --- |
| Criteria | Description | Score | Comment |
| Collaborative Working | Happiness with collaboration between teams as well as between the development team and external experts | 4 |  |
| Quality Culture | Commitment to quality. Happiness with the quality of user stories and code quality. | 4 |  |
| Timely Response | Did your team have a quick response when having questions? | 4 |  |
| Workload | Is your team happy with the current workload? | 4 |  |
| Current Task | List each team members and rate how motivated they are with the current task | 4 |  |
| Training | How your team member progress on the training/certification programme/plan | 3 |  |

# Plan for Next Week

|  |  |
| --- | --- |
| Development team | Documentation Team |
| * Update USs for New Quote, Policy Details, and Line of Selection, Payment Details epics | |
| * Continue developing new user stories/ defects that haven’t been created in this sprint * Continue finishing the remaining USs of this week (notification USs) * Create BPPR Pipeline (Build per pull request) * Build Docker image locally (Backend) | * Update the D0160 based on the USs * Continue working on the DD0160 - Programming Guidelines |

# Next Week Vacations

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Name | Role | From Date | To Date | Notes |
|  |  |  |  |  |

# Next Status Report

The next status report would be released on the 8th-March-2021.